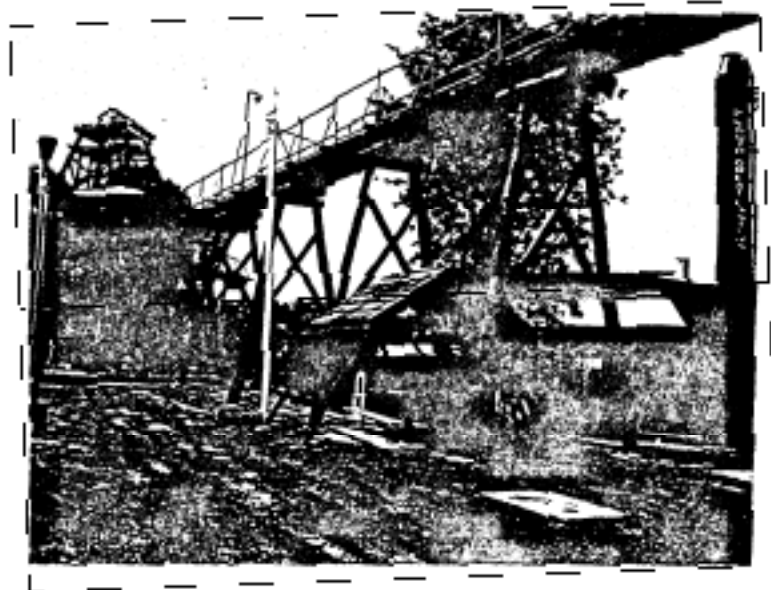




Gympie Gold Mining And Historical Museum Guide for Teachers



THE MUSEUM

A Place of Learning

This Museum, like any other, has the potential to be a valuable source of learning for both you and your students. Museums are more stimulating sources than the library because of the displays of artefacts.

Just as children are taught library skills to gain the utmost benefit from books, so they need to learn skills to derive the utmost benefit from Museums. A Museum visit should attempt to develop visual thinking process in students. These visual thinking skills are vital in today's world of computers, television and the electronic media.

There are 5 main ways to develop visual thinking skills, which are:

1. Structured oral questioning
2. Story telling
3. Guess the exhibit
4. Biographical Sketch
5. Individual Work Sheets

Structured Questioning

Unless the children have been brought up to see things, they will need structural questions to assist them. Begin with direct questions such as: When, What or How Many, then move on to questions to encourage the children to form their own hypothesis such as: How would you feel if _____? Have you seen anything similar to _____? How could this _____ be powered? Finally the children should be encouraged to relate the exhibit to their own lives such as: If you were _____ in the time shown, how would your life be different?

At the Gympie Gold Mining and Historical Museum many of the major exhibits would be suitable, such as The Gold Mining Museum, The Dairy Exhibit, The School Room, The Blacksmith Exhibit and The Military Museum to allow sufficient space for the whole group to gather.

Comparing and contrasting can also be useful eg: desks in classroom/ desks in own classroom; photographs of carting dairy products/cartage today; rail engines of today.

Story Telling

Story telling helps bring history alive. Tell stories about miners, railway workers, teachers, dairymaids or prospectors. You may know stories appropriate to the time which you can tell to the children. The poem of 'The Village Blacksmith' will have meaning if told here. The 'Boy in the Cream Can' photo can be told from the boy's point of view.

Guess the Exhibit

Can be played as 'Animal, Vegetable or Mineral' or 'Twenty Questions', where students receive only 'yes or no' for an answer. This can be done with any level, but it is suggested that larger, more obvious items be used for young children.

Biographical Sketch

As history involves people, teachers could pretend to be a person from history and allow children to conduct the interview. If arranged beforehand, some Museum helpers may be prepared to be the person. Suggested persons could include: James Nash, Andrew Fisher, a milk carrier, an engine driver, a school teacher, a blacksmith, a miner or the man working the winding gear.

Follow up activities can then be completed at school. These could include written reports, diary of the person, time line, sketch, maps, news-reports or poems.

Individual Sheets

Allow children the opportunity to discover things for themselves. Findings can be shared later, back at school. A variety of skills should be employed – not just reading the labels. Try to encourage children to think broadly or express an opinion.

Worksheets are available online, which teachers may use.

Planning a Visit

The Museum is situated on the site of the No 2 Great South Eastern Mine on the Bruce Highway, in the southern outskirts of Gympie.

The Museum has The Tank, Gold Display with theatrette, Crusher Battery, Gantry, Steam Operated Winding Engine, Andrew Fisher Cottage, Military Museum, Calico Creek School, Dairy Display, Blacksmith Shop, Monkland Station and Railway Display, Air Compressor, Generator Room and Workshop.

Refer to the Steaming information page for times the steam boiler has steam up.

The Collection.

The Gympie Historical and Mining Museum is continually increasing and upgrading its displays to endeavour to present a complete a picture as possible of Gympie's mining days and life as it was lived.

Bookings for School Visits

Bookings are essential and can be made by:

Phoning (07) 54823995

Writing to: The Secretary

Gympie and District Historical Society

215 Brisbane Road

Gympie Qld 4570

If at all possible, it is preferred that teachers visit the Museum prior to bringing the class to plan their visit. When possible, Museum assistants will talk to, assist and answer questions from your group. Approximately 2 hours are needed for a visit.

On Your Visit

Students should bring pencils and clipboards. Please do not allow them to bring felt pens or biros. While the Museum attempts to provide assistants, it should be remembered that they are your class and therefore their discipline and behaviour is your responsibility.

While food and drinks are not permitted in the buildings, a canteen is available for most types of fast food and drinks. Prior advise is required if you wish to use these facilities so extra staff can be called in. Food may be enjoyed in the spacious grounds or in the nearby park area.

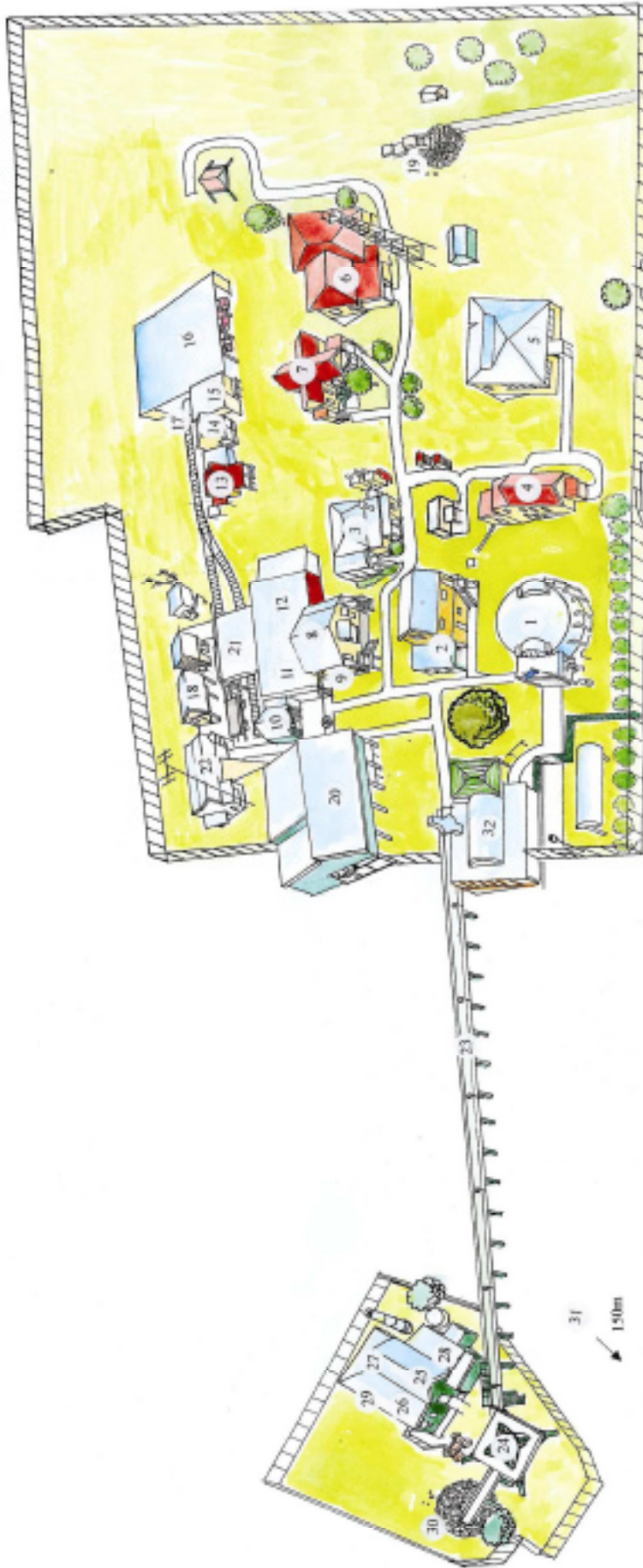
Cost

Refer to Entry Fee page

Opening Times

9am to 4pm daily except for Good Friday and Christmas Day.

Gympie Gold Mining & Historical Museum



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| 1. MAIN MUSEUM BUILDING | 12. THE BREEZEWAY | 22. SCOUTS DISPLAY |
| 2. GOLD DISPLAY | 13. BUNGAWAITA HUT | 23. THE GANTRY |
| 3. ANDREW FISHER COTTAGE | 14. THE LOCKUP | 24. THE HEAD FRAME |
| 4. THE CHURCH | 15. RUSTON SHED | 25. WINDING ENGINE |
| 5. THE HOUSE | 16. THE TRUCK AND IMPLEMENT SHEDS | 26. AIR COMPRESSOR |
| 6. THE COTTAGE | 17. THE COWBAILS AND HORSEWORKS | 27. GENERATOR ROOM & WORKSHOP |
| 7. 5 th LIGHT HORSE REGIMENT MILITARY | 18. MONKLAND STATION | 28. BOILER HOUSE |
| 8. THE CALICO CREEK SCHOOL | 19. GOLD PANNING AREA | 29. STEAM DRIVEN WINCHES |
| 9. THE DAIRY DISPLAY | 20. THE STAMPER SHED | 30. MULLOCK HEAP |
| 10. BLACKSMITHS SHOP | 21. GANGS ROLLING STOCK | 31. RETORT HOUSE |
| 11. RAILWAY DISPLAY | | 32. KIOSK & SOUVENIR SHOP |